

FIG. 1 is a schematic diagram of a network system 100. The network system 100 includes a central cloud 110 connected to four devices: a server 102, a server 104, a server 106, and a client 108. The server 102 is connected to the cloud 110 via a line. The server 104 is connected to the cloud 110 via a line. The server 106 is connected to the cloud 110 via a line. The client 108 is connected to the cloud 110 via a line.

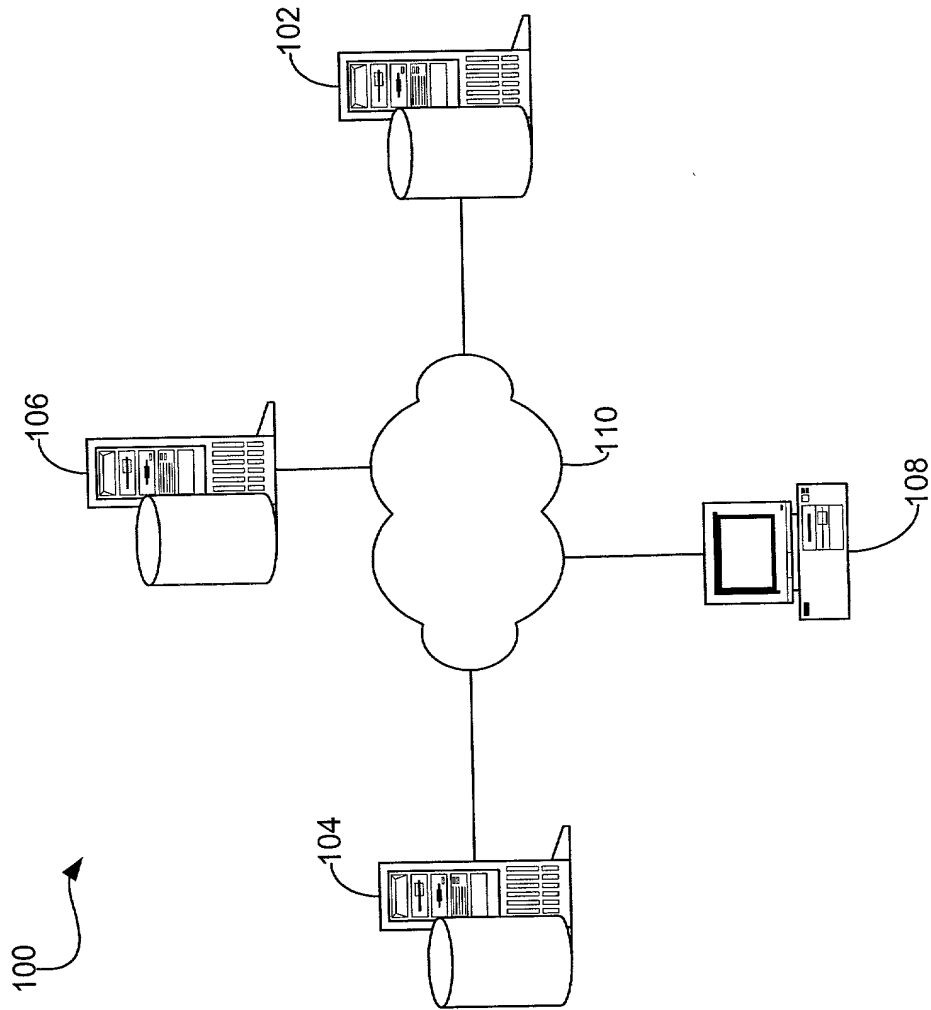


Figure 1

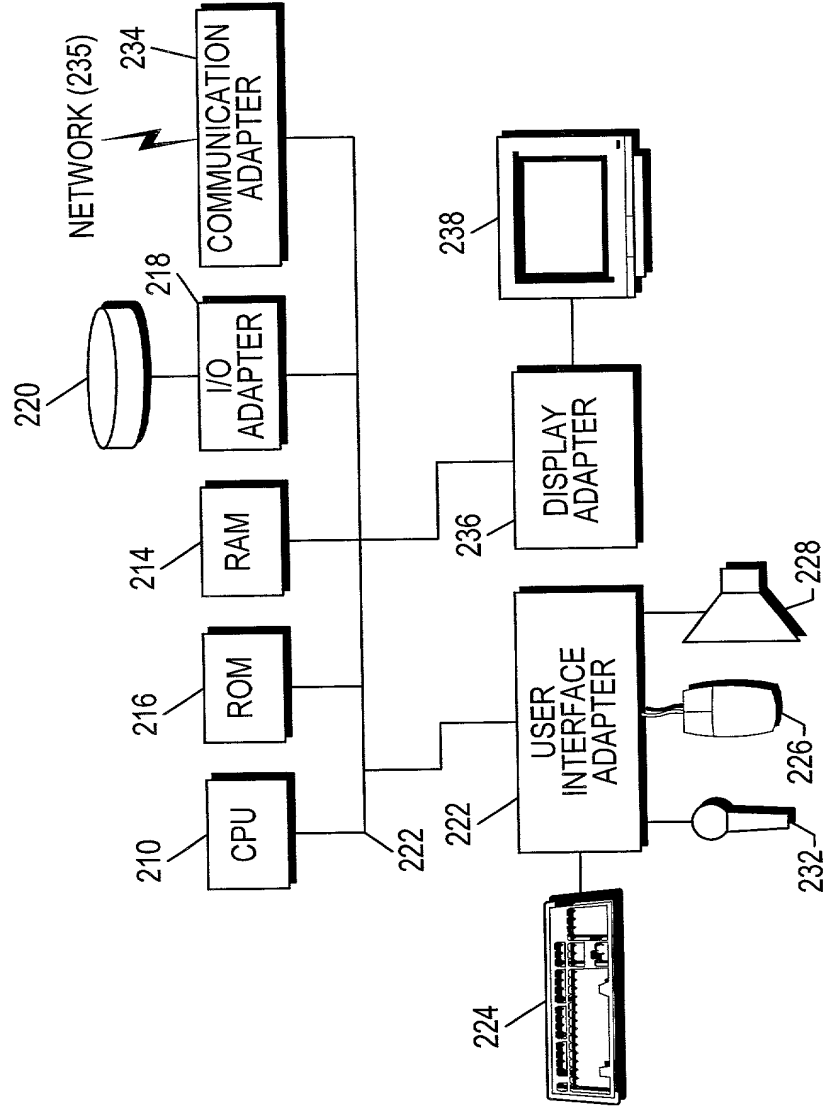


Figure 2

300

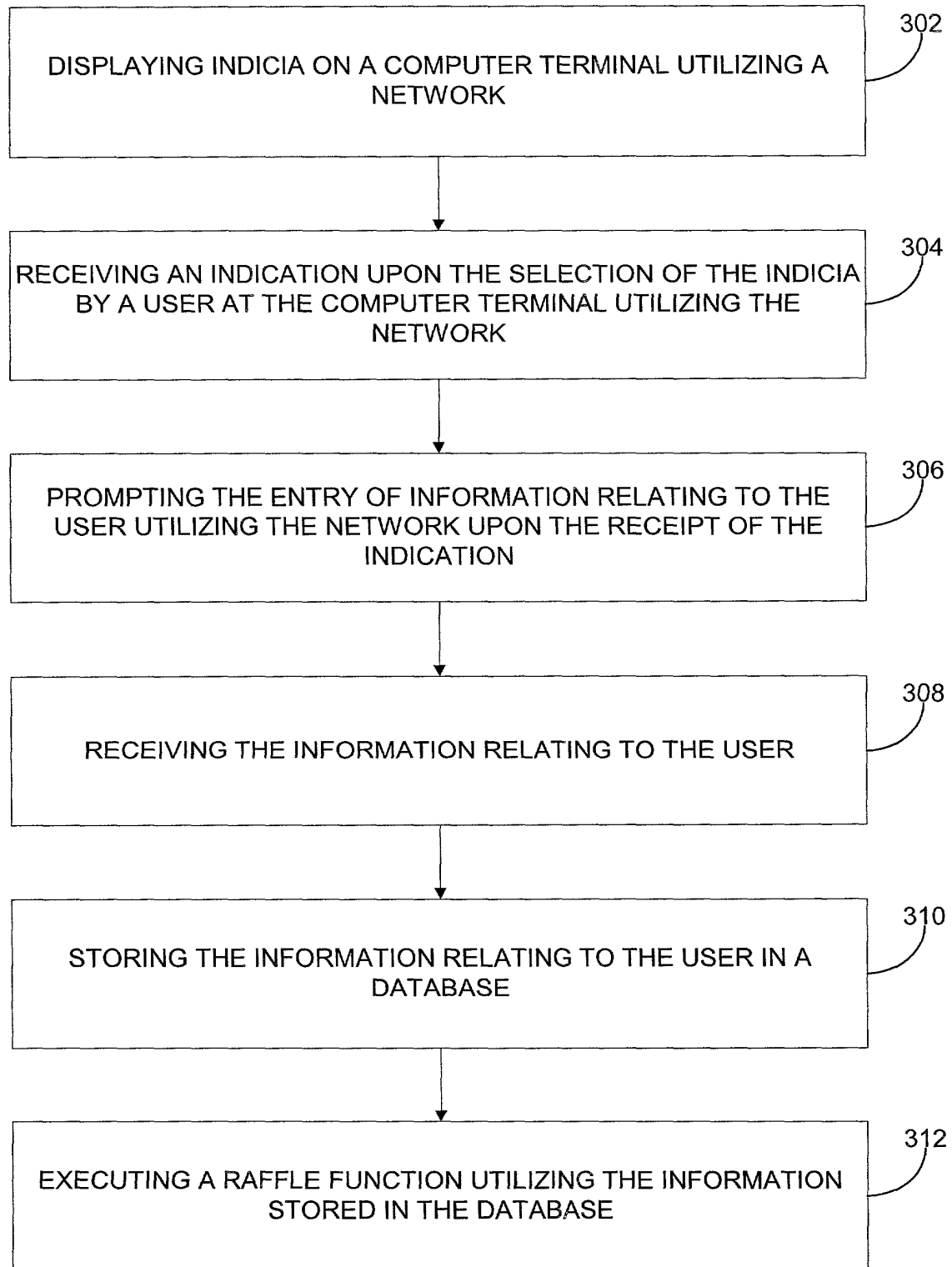


Figure 3

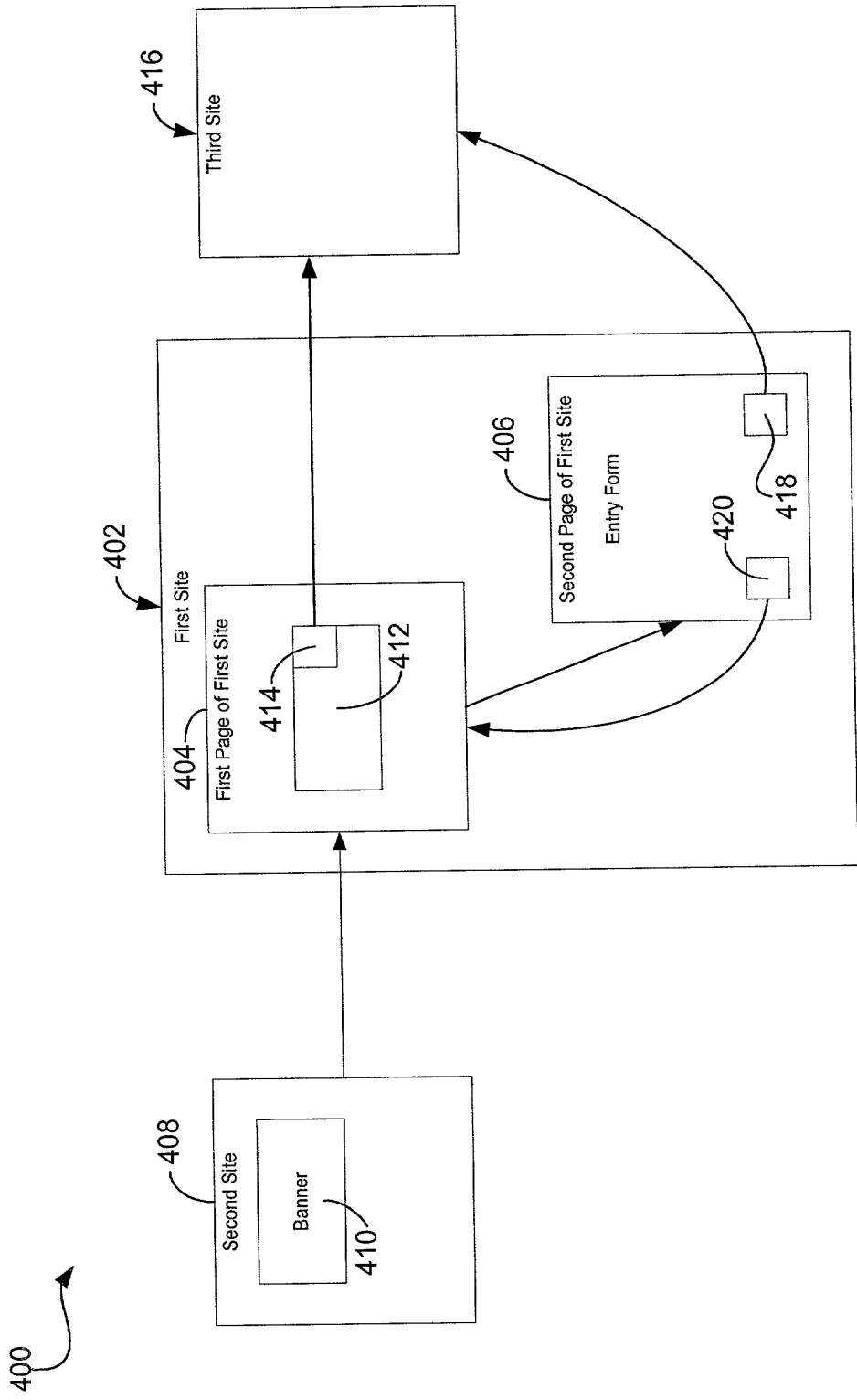


Figure 4

500

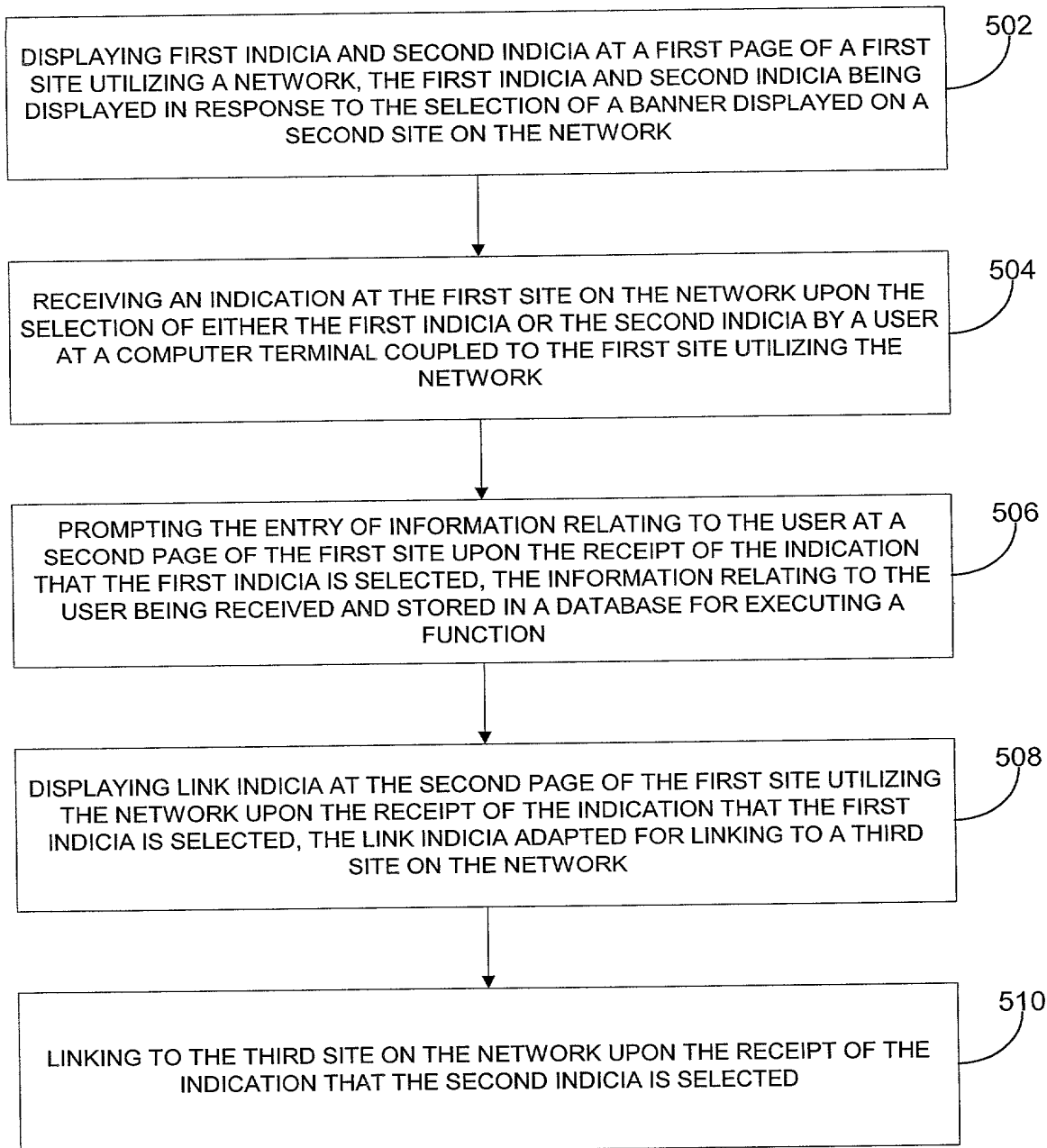


Figure 5

FIG. 6 is a block diagram of a system 600. The system 600 includes a central processing unit 402, a memory unit 408, a display unit 410, a network interface unit 416, a storage unit 604, and a user interface unit 606. The central processing unit 402 is connected to the memory unit 408, the display unit 410, the network interface unit 416, the storage unit 604, and the user interface unit 606. The memory unit 408 is connected to the display unit 410. The display unit 410 is connected to the network interface unit 416. The network interface unit 416 is connected to the storage unit 604. The storage unit 604 is connected to the user interface unit 606. The user interface unit 606 is connected to the central processing unit 402.

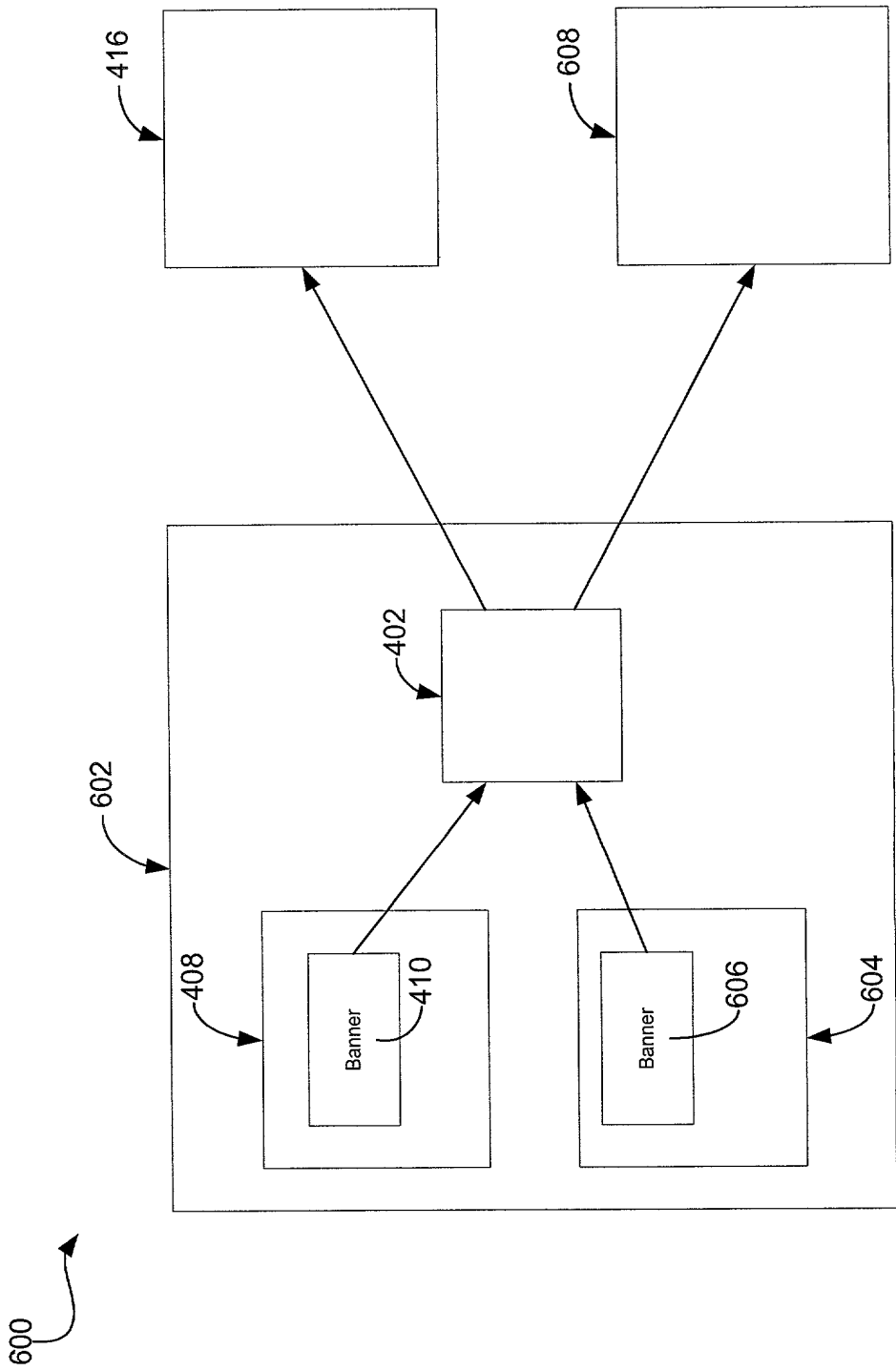


Figure 6

700

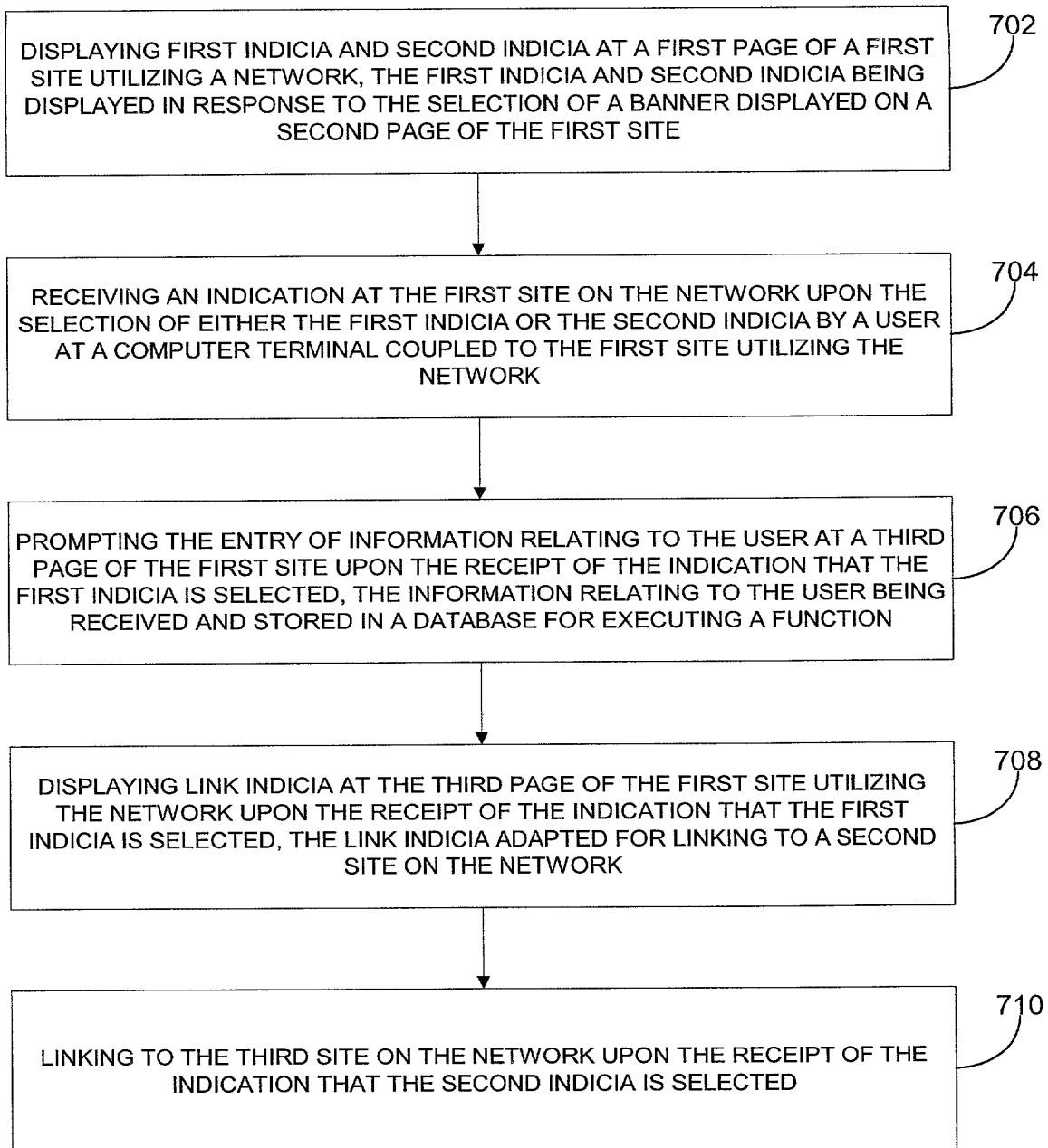


Figure 7

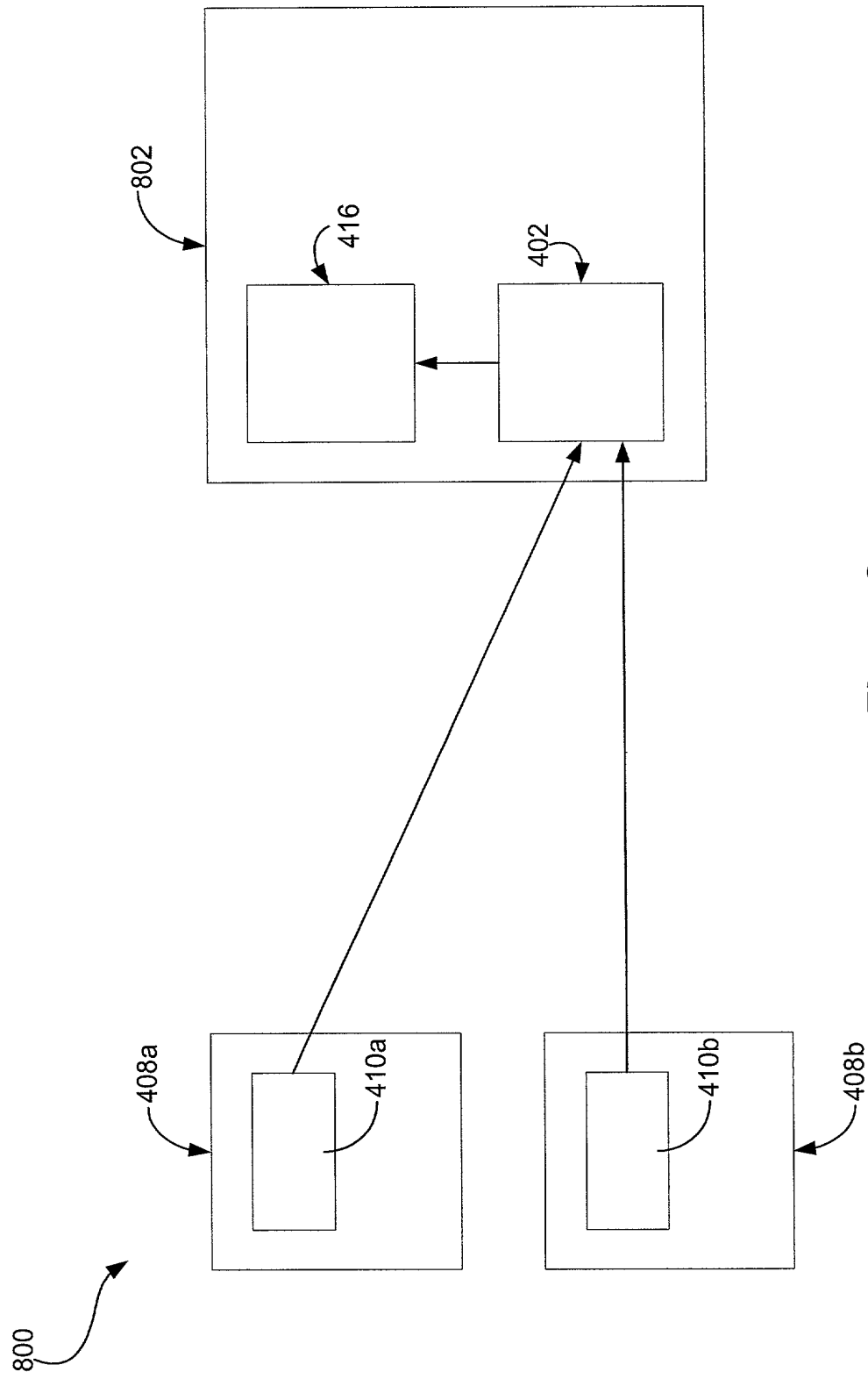


Figure 8

900

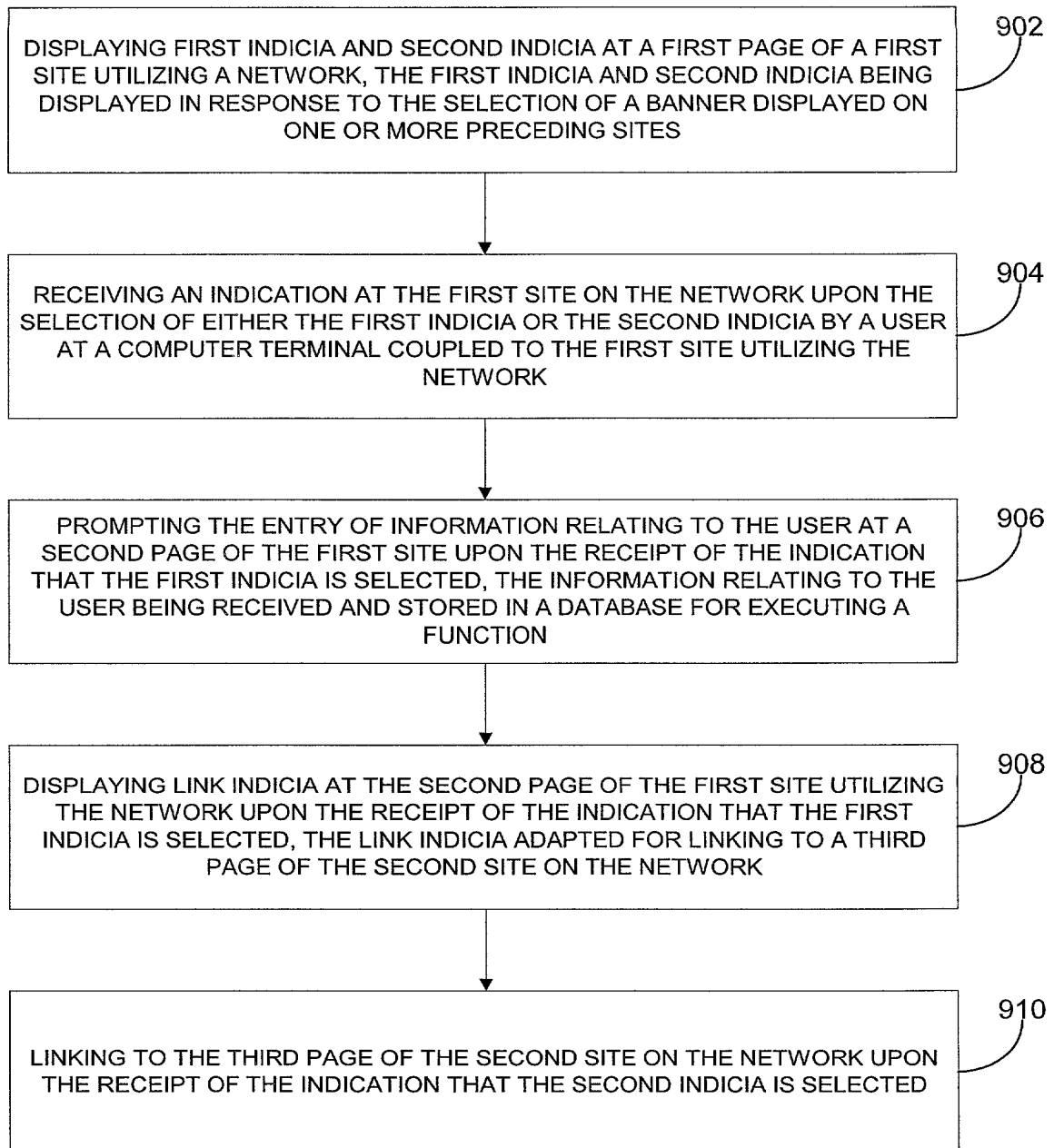


Figure 9

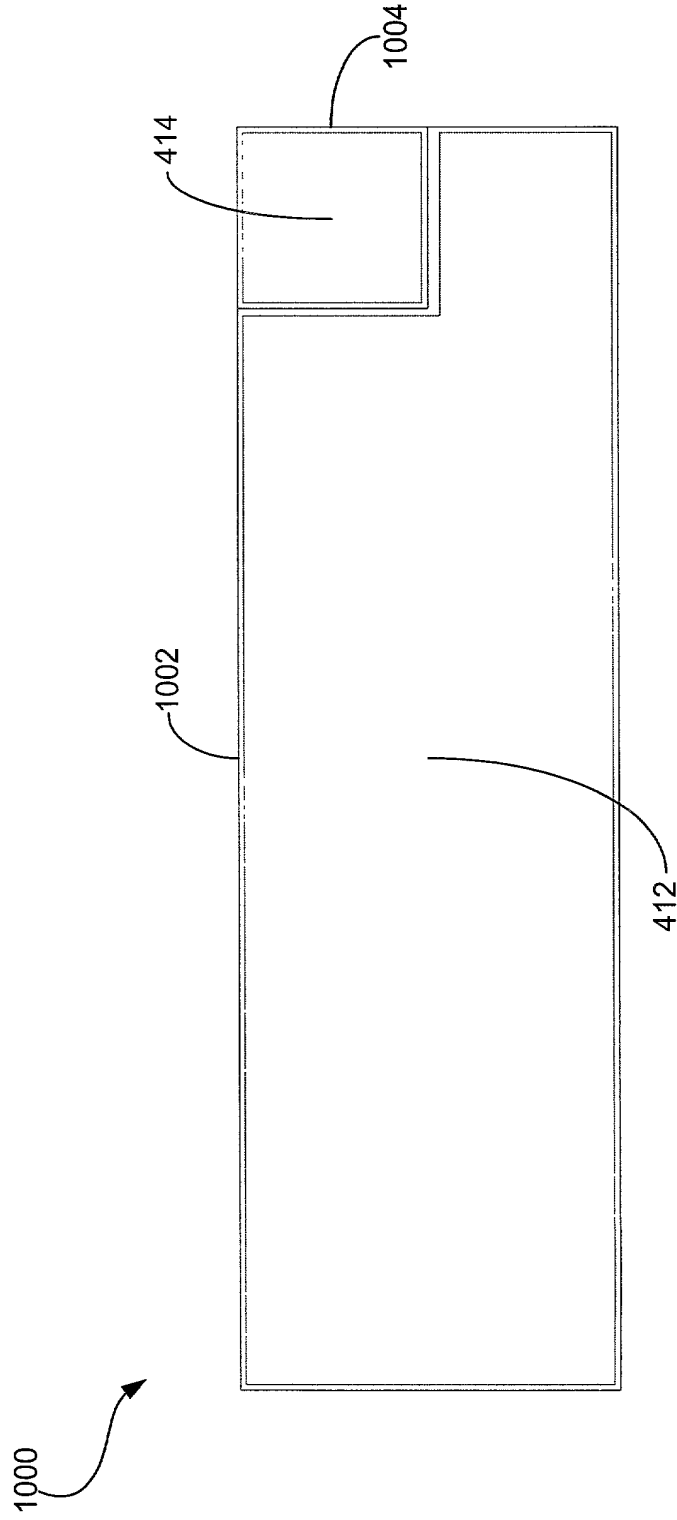


Figure 10

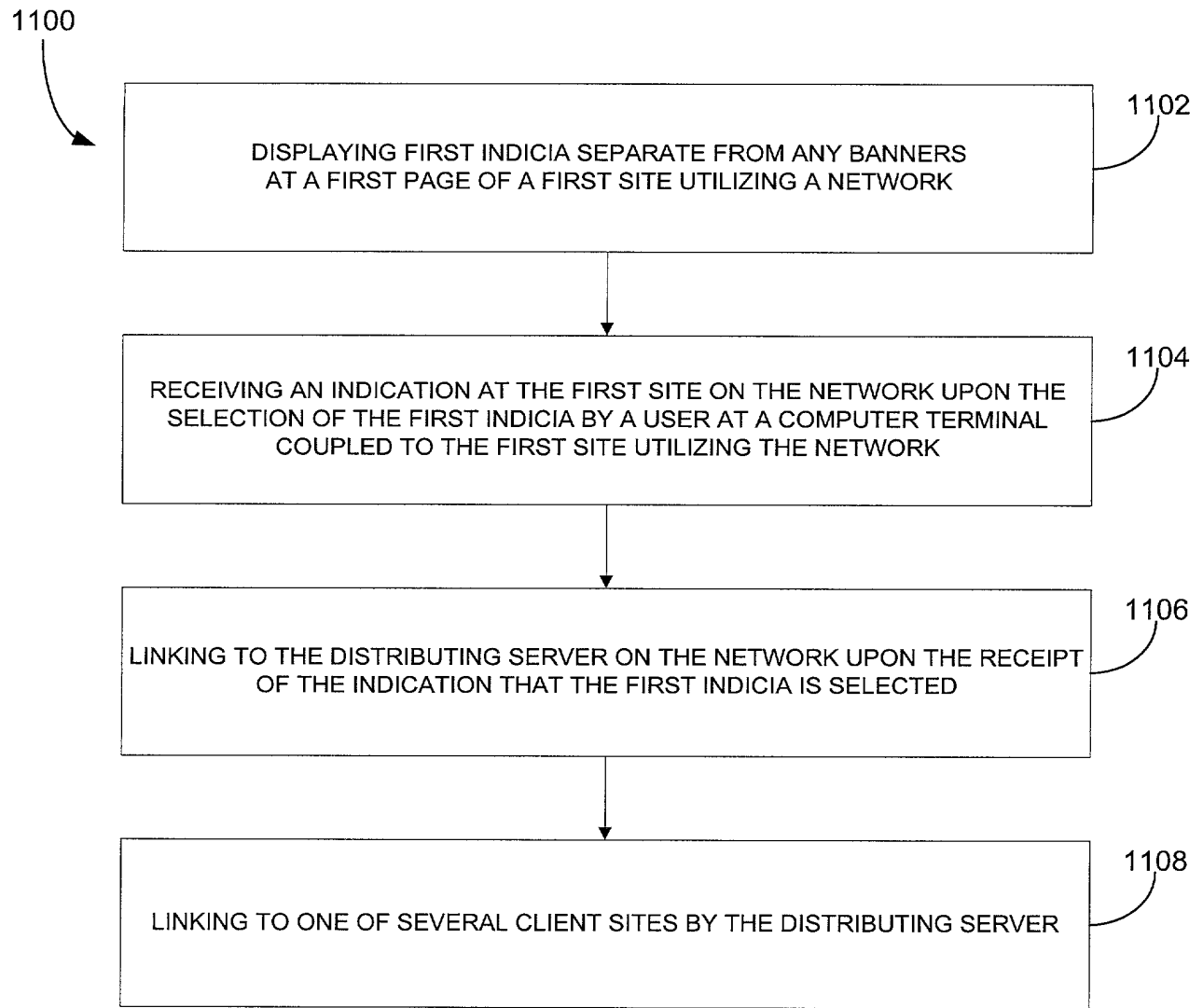


Figure 11

FIG. 12 is a block diagram of a system 1200 for distributing content to client sites. The system 1200 includes a First Site 1202, a Distributing Server 1208, and three Client Sites: Client Site A 1210, Client Site B 1212, and Client Site C 1214. The First Site 1202 contains a Banner 1206 and a smaller component 1204. The Distributing Server 1208 is connected to the First Site 1202 and distributes content to the three Client Sites.

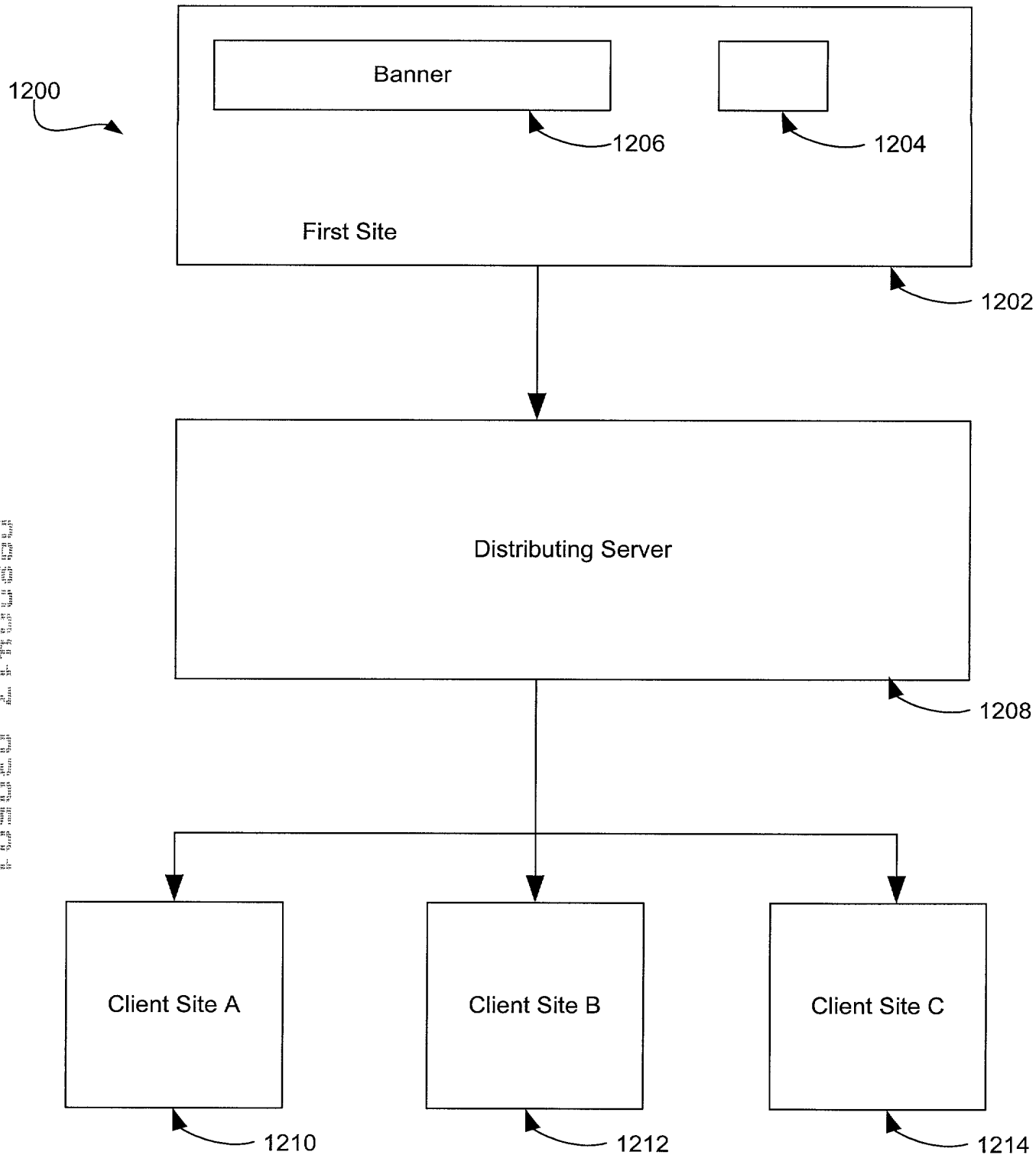


Figure 12

1300

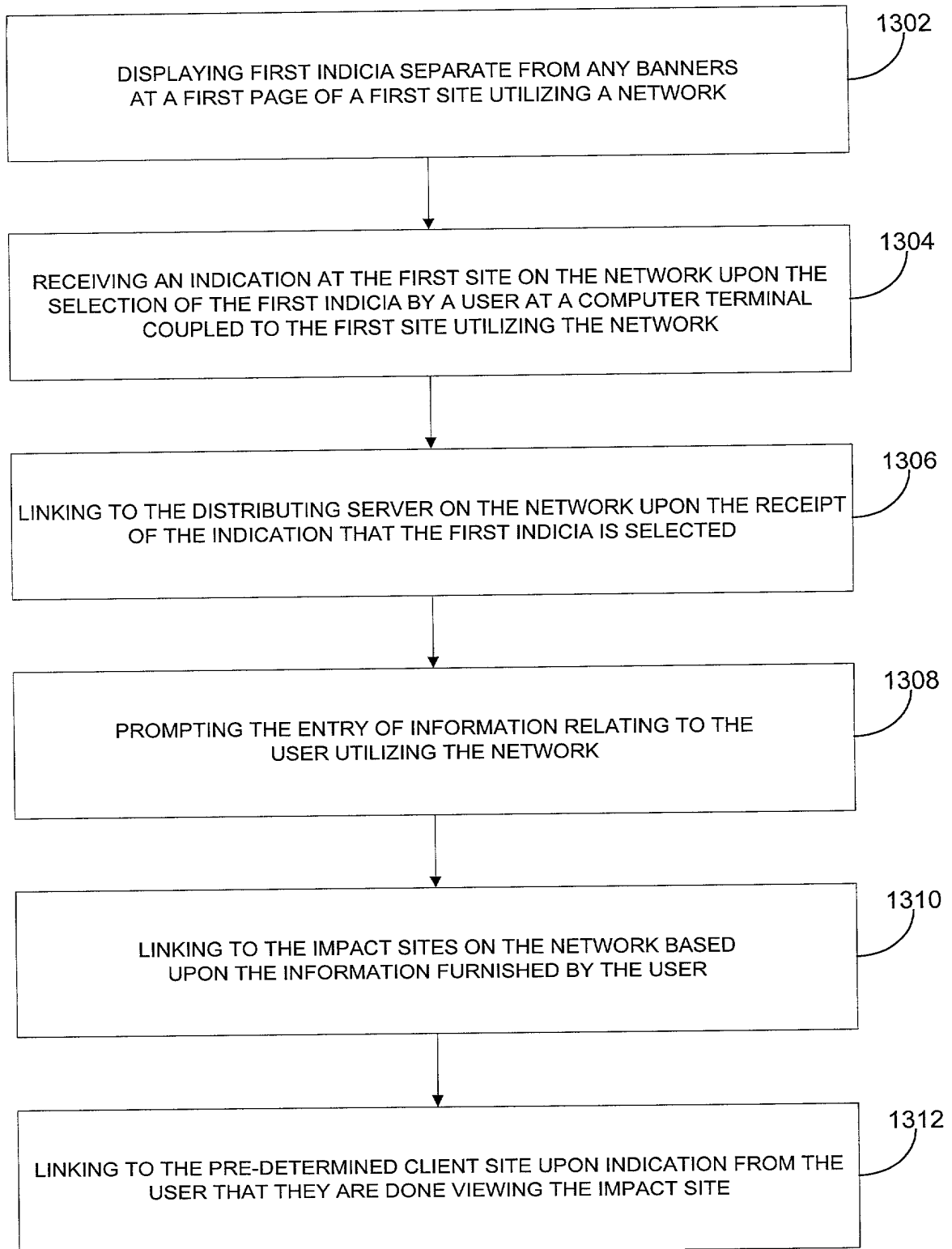


Figure 13

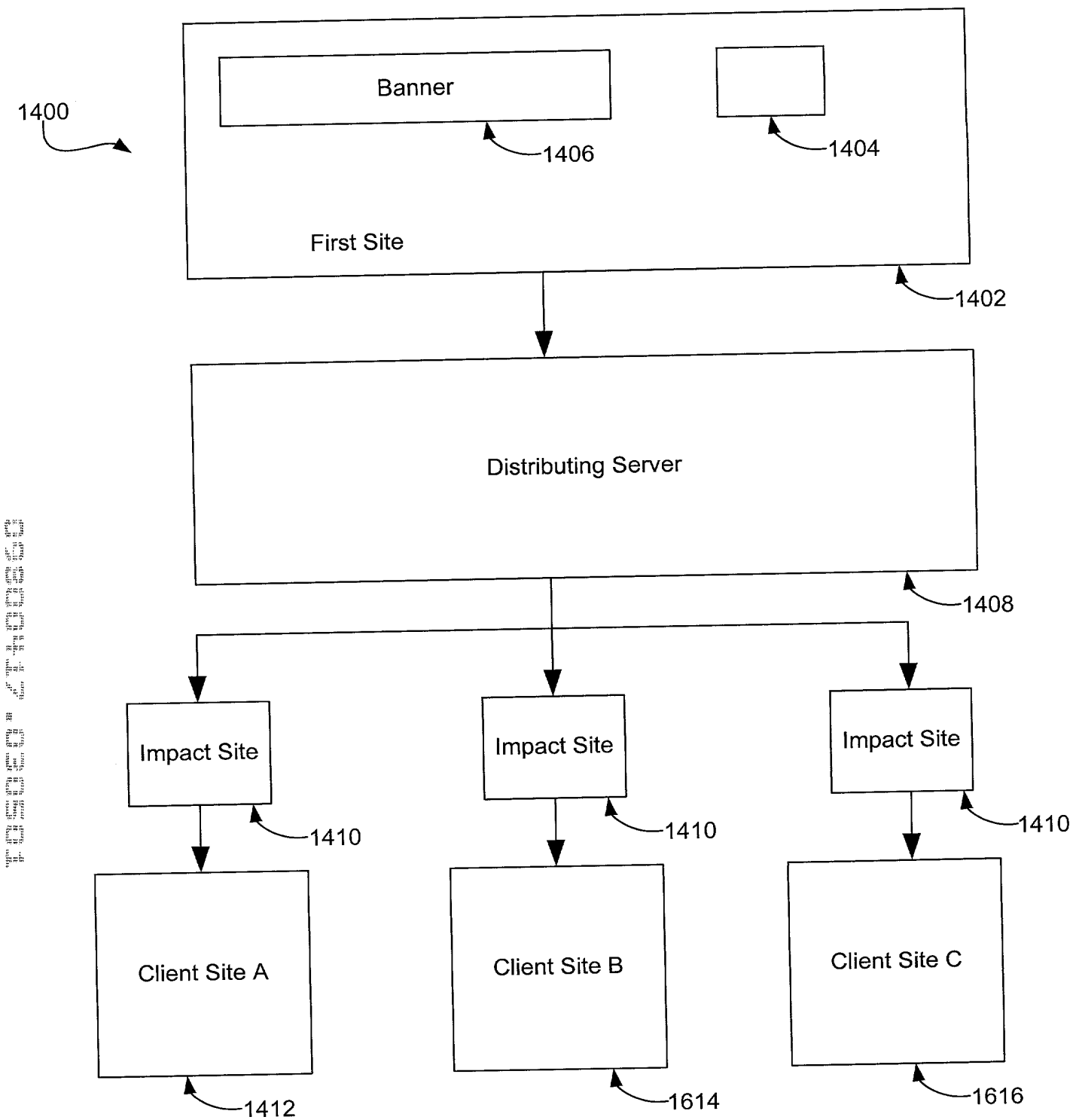


Figure 14

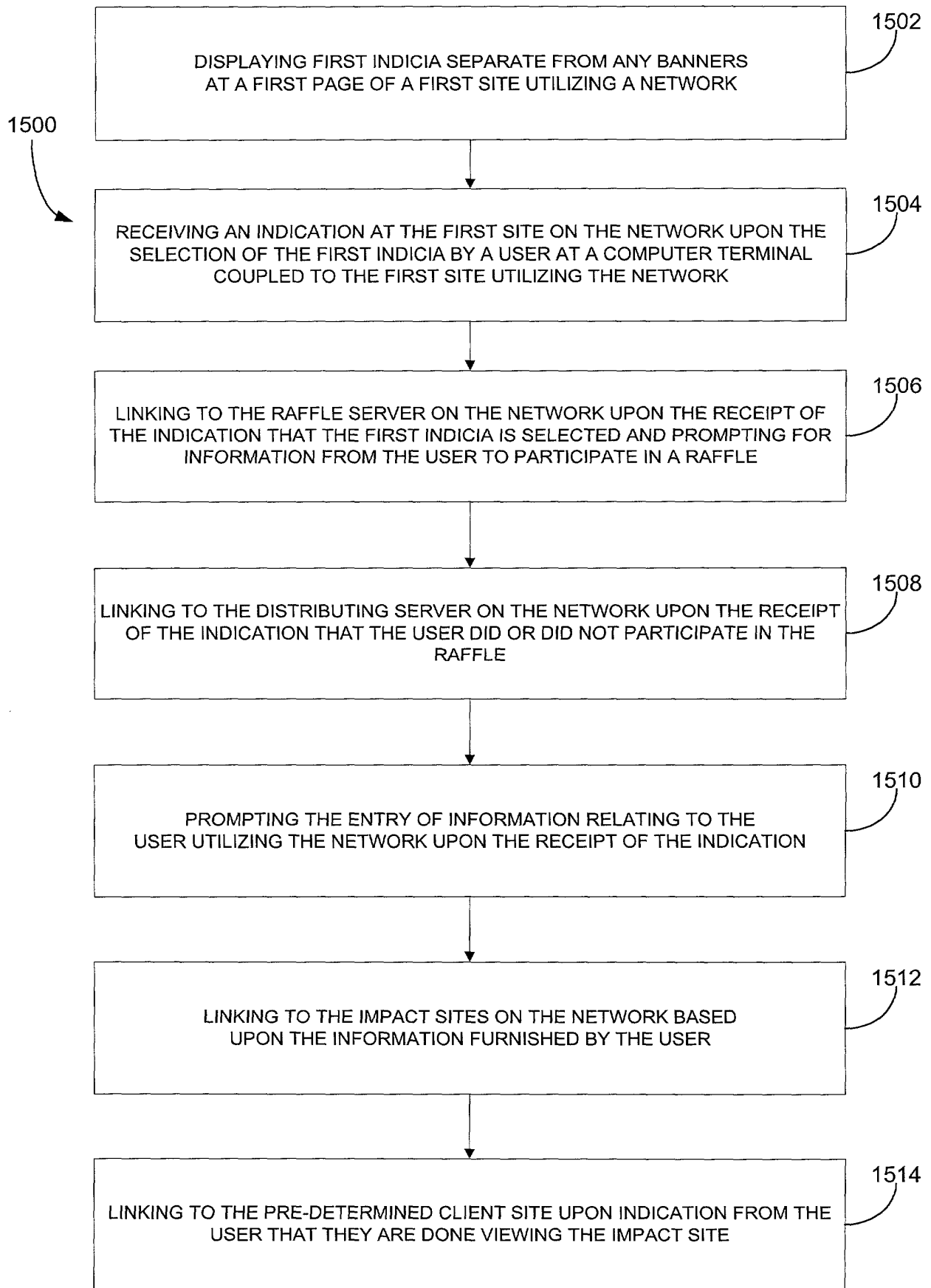


Figure 15

FIG. 16 is a block diagram of a system architecture for a raffle system. The system includes a First Site (1600) which contains a Banner (1606) and a Raffle Server (1602). The Raffle Server (1602) is connected to a Distributing Server (1608). The Distributing Server (1608) is connected to three Impact Sites (1610). Each Impact Site (1610) is connected to a Client Site (1612). The Client Sites are Client Site A (1614), Client Site B (1616), and Client Site C (1618).

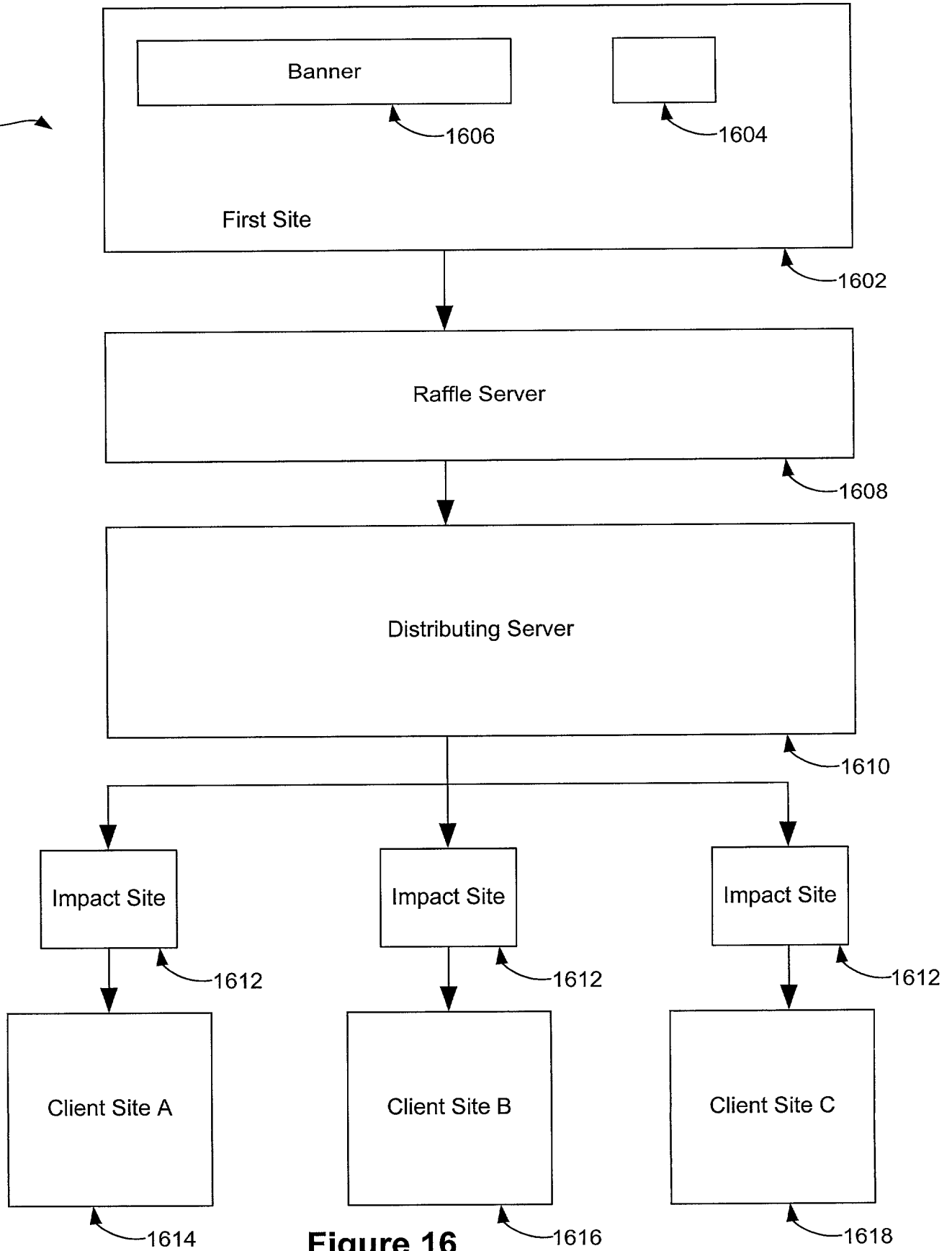


Figure 16